Fire Watch Job Duties

- #1 responsibility is to make sure sparks, slag, or hot surfaces do not ignite flammable material, and the welder is safe and not creating a fire where he does not want a fire
    - Clear area of dirty rags, trash, any other flammable objects
    - Prevent sparks from going under equipment, through holes, or into adjacent spaces-use fire blankets
    - Coat raw edges of foam with Fire and Ice or no char (ask your supervisor)
- During breaks in hot work, keep the area clean…sweep, pick up the scrap metal, roll up unused cords or leads. On the boat, ensure walkways to and from the gangway are clear of debris, and obstructions.
- You **must** stay at your hot work site **1 Hour** after welding stops, unless the lead men, welder, or SCP surveys the area and determines there is no fire hazard. This includes breaks and lunch
- Clean up your area at the end of the day. Welding stops 1 Hour before quitting time, plenty of time to clean up.
- You may be setting up and taking down jobsites. This includes running hoses, cords, gas lines, hauling equipment. When running cords, hoses, etc.…through the boat think about trip hazards. Please try to run the lines under stairways or on the side of stairs, tie them up high (on pipes) so they are not in walkways, do your best to prevent tripping hazards.
- MAKE SURE the fire hose nozzle is **closed** and on the end of your hose before you turn it on. Only turn on your hose.
- A leaky or bulgy hose must be changed out before it bursts.
- **Before** changing out cords 480 cords ask the lead man to turn the power off to that cord
- **No cellphone use except** during breaks
- There are no dumb questions, communicate with your lead man or welder
- Do not forget: if there is anything about the job that appears to be unsafe…**YOU** have the authority to stop the work and immediately get the shipyard competent person, lead man, or other supervisor.
- Up to 3-4 welders could rely on you to firewatch for them, so it's very important that you show up daily and on time.