

EXHIBIT 3-D

Docket No. DCA-08-MR009

**NATIONAL TRANSPORTATION SAFETY BOARD
WASHINGTON, D.C. 20594**

**Metrolink Timetable No. 5 Additions and Revisions to
General Code of Operating Rules Regarding Rule 1.10,
Games, Reading or Electronic Devices
(Excerpts)**

**SOUTHERN CALIFORNIA
REGIONAL RAIL AUTHORITY**



TIMETABLE NO. 5

**ADDITIONS AND REVISIONS
To
THE GENERAL CODE OF
OPERATING RULES**

Effective Saturday, September 1, 2007 at 12:01 AM Pacific Time

SAN DIEGO NORTHERN RAILWAY



GENERAL CODE ADDITIONS AND REVISIONS

Rule 1.10 Games, Reading or Electronic Devices

Fourth bullet is added:

- Use cellular telephones when operating the controls of moving equipment except in emergencies.

Chapter 3 Standard Time

Chapter 3 - Standard Time is deleted in its entirety.

Rule 5.2.2 Signals Used By Employees

Item A3 is revised to read:

3. Flagmen providing protection as outlined in rule 6.19 (Flag Protection) must have a red flag and six red fuses.

Item B3 is revised to read:

3. Flagmen providing protection as outlined in Rule 6.19 (Flag Protection) must have a white light, and six red fuses.

Rule 5.4.1 Temporary Restrictions

Rule is revised to read:

Track bulletins, track warrants, or general orders may restrict or stop train movements because of track conditions, structures or men, or equipment.

Yellow flags are used to indicate temporary speed restrictions. Yellow-red flags are used to indicate when a train may be required to stop. When flags are not displayed, that information will be included in the track bulletin, track warrant, or general order.

Rule 5.6 Unattended Fusee

First paragraph revised to read:

If a train approaches an unattended fusee burning on or near its track, the train must stop consistent with good train handling.

Third paragraph revised to read:

After stopping, the train must proceed at restricted speed for one (1) mile beyond the fusee.

Rule 5.7 Torpedos

Rule is deleted.